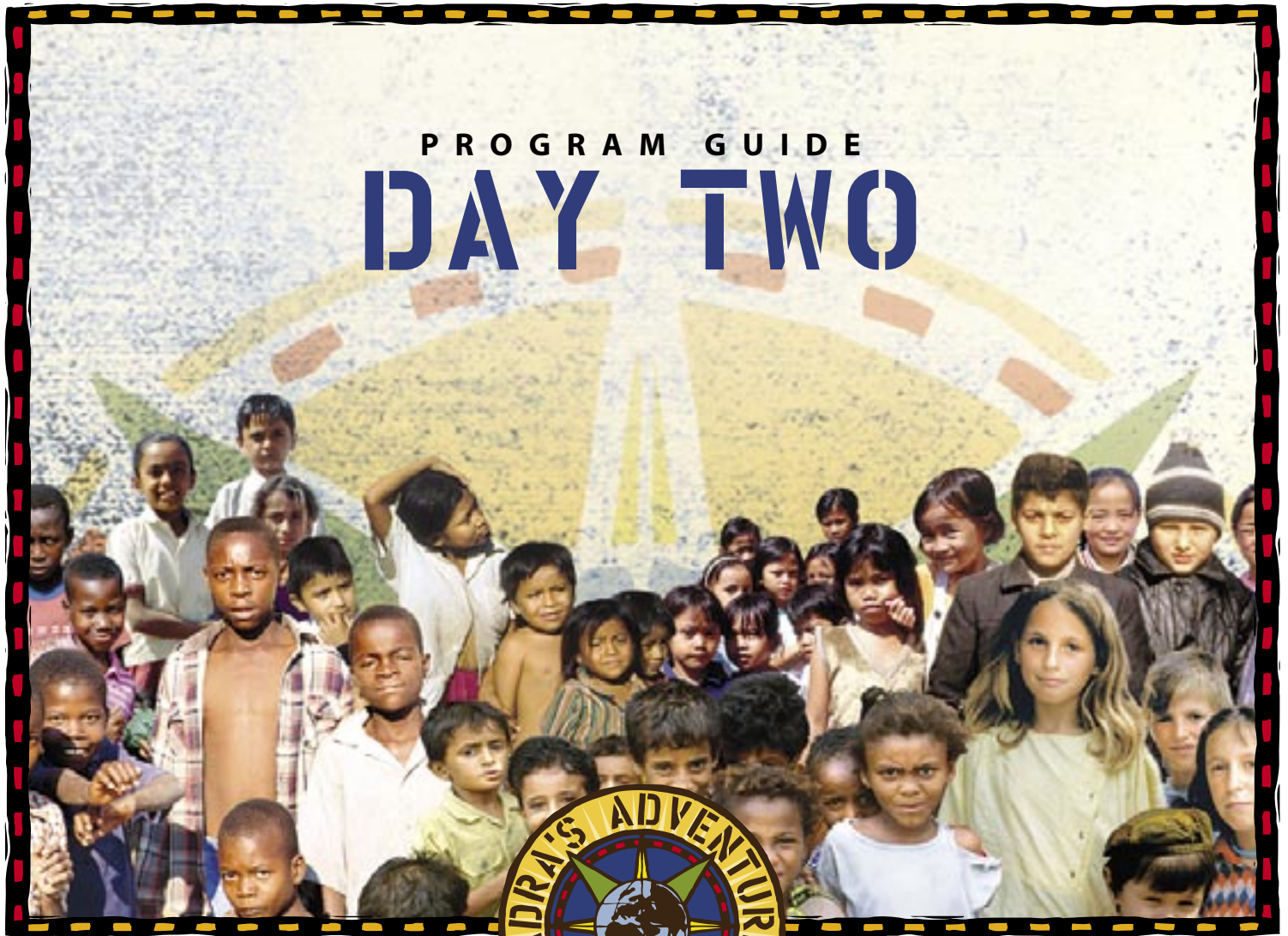


PROGRAM GUIDE
DAY TWO



OVERVIEW

THEME: CLEAN WATER

•
Song Service

•
Welcome by Program Leader

•
Flags and Pledges

•
Prayer

•
Theme Song

•
ADRA Video Segment: Thailand –Well Drilling

•
Dismiss to Learning Centers

KIDS AROUND THE WORLD CENTER



CONTINENT/COUNTRY:

Africa/Tanzania

ADRA STORY:

"Michael's Close Encounter"

SNACK:

Watermelon is a popular food in African gardens. They also grow bananas.

MICHAEL'S CLOSE ENCOUNTER

(Help the children find Tanzania on the map)

The distant sound of drums and singing carried on the humid evening air. Michael yawned broadly, stretching his tired muscles. The low buzz of unseen cicadas (cee-KAY-dahs) mixed with the beat, providing a peaceful accompaniment to the Swahili (Swa-hee-lee) melodies drifting up from the village. It had been a busy day.

Everyone else in the group had chosen to attend the ceremonial dance which was taking place not far from the camp. Those were the drums and happy voices that he heard, but Michael was tired and wanted to spend a little time with his diary after he, his dad, and his twin sisters arrived on the broad savanna of southeastern Tanzania (Tan-za-nee-ah).

"Day six," he wrote, carefully guiding his pen across the paper. "We dug a well, and water gushed up like a big drinking fountain. Dad and Sannoh were happy. It was fun and very hot. It made me very thirsty."

The boy paused. "Saw eight lions this afternoon, but they were far away. Wish I could see one up close. Tammy and Tiffany thought the lions would eat them so they hid in the Land Rover."

Suddenly, the tent flap moved slightly. Michael looked up from his writing. "Hello?" he called. Is someone there?"

When no one responded, the boy shrugged and went back to his diary. The flap moved again, this time a little higher up.

"Who's there?" Michael called, lifting his feet off the ground so his whole body was on his cot. He'd heard stories of snakes or other curious night creatures visiting campers in these parts. The Selous Game Reserve, one of the largest in the world, was just a stone's throw away.

A black whiskered nose worked its way under the flap and sniffed the air. The nose was followed by two bright eyes and a pair of pointed ears.

Michael's pen dropped from his fingers and fell soundlessly to the earth floor. A lion cub!

The animal looked around the tent and sniffed the air again as if to say, "You got anything to eat?"

Michael knew better than to move. Sannoh, the local ADRA worker and expert on Tanzanian wildlife, had told him over and over again, "DON'T MESS WITH THE ANIMALS! They're wild creatures. They can hurt you, no matter how cute or tame they look. And," the man had added soberly, "if you see a young animal, remember that his mom or dad is probably very close by."

The boy sat stone still watching the cub move across the floor of the big family-sized tent. How he wanted to reach out and touch the creature, to play with it, and maybe feed it some milk from the supply case in the corner. But Sannoh's words kept repeating in his thoughts.

One thing his friend hadn't said was, "You can't talk to a wild animal."

So Michael smiled his best friendly smile. "Hello, little lion," he whispered softly.

The creature froze in its tracks, every hair on its back standing at attention. He looked at the mysterious form sitting on the bed across the canvas room tilting his hairy head slightly.

"I won't hurt you," Michael encouraged. "You can visit me anytime."

All at once another sound entered the tent. It wasn't the beat of a drum or the chant of some ancient song. No, it was a growl! It was one single growl – very, very deep, and very, very powerful.

The color drained from the boy's face. He'd heard that sound before, earlier in the day! His small, furry visitor turned sharply and answered the unseen speaker with a squeaky growl of his own. From out of the darkness came another low summons, this one more urgent, more commanding.

The cub glanced at Michael and gave the tent one more healthy sniff. Then he turned and bolted back under the flap, leaving the tent empty, except for the trembling boy on the cot.

After what seemed like an eternity, Michael released the breath he had been holding in his lungs since he'd heard the first growl beyond the tent door. The drums and singing continued somewhere in the distance. The cicadas added their rhythmic buzz, but the boy did not notice. All he could hear was the very low, very powerful growl playing again and again in his mind. Slowly he reached for his pen, but his fingers could not grip it.

"Hey, Michael," a loud voice called, causing the boy to almost jump off the cot. "C'mon! Let's go! You don't want to miss a great ceremony." It was Sannoh, his friend. Sannoh paused. "Are you all right?"

"Yeah," Michael whispered hoarsely. "I'm fine."

"I know you were disappointed at not seeing a lion close up, but we've got another busy day tomorrow. And who knows, maybe you'll get to see a lion close by then."

The boy nodded, his eyes still staring at the loose flap by the door. "Ah, that's okay, Sannoh. Maybe I'll be happy to watch 'em from a distance."

Sannoh smiled and disappeared. Michael forced his fingers to pick up the pen. With great effort he added one more entry into his diary, "Saw lion. Too close."

The drumming got louder, and Michael realized that he was alone again. Somewhere in the vast Selous Game Reserve, a tiny lion cub trotted behind his mother, puzzling over his chance encounter with the boy in the canvas cave.

"Hey, Sannoh! Wait for me!" Michael yelled, running into the night.

HOST: Have you ever had an experience like Michael's? What would you do if you found a wild animal in your house? Was it a good thing that Michael remembered to do what he had been told?

Ask Jesus to always help you remember to do what is right.



KIDS BIBLE CENTER

BIBLE TEXT/TOPIC:

2 Kings 2:19-22/Salt sweetens water

BIBLE CHARACTER:

Elisha

MEMORY VERSE:

“If anyone gives a cup of cold water to one of these little ones because he is my disciple, I tell you the truth, he will certainly not lose his reward.” Matthew 10:42 (NIV)

ACTIVITY SHEETS:

(Ages 5-6) ADRA Family Safari

(Ages 7-9) Scrambled Words

(Ages 10-12) Don't be a Drip

A PROPHET OF GOD

II Kings 2

PREPARATION: The background for this story can be similar to the first story. Dress Elisha in a long robe. Give him a long stick for a staff, and place a mantle or shawl made from a small blanket around his shoulders.

ELISHA: Hi! My name is Elisha. I am a prophet of God. But I wasn't born a prophet of God. I was born the son of a farmer. For the first part of my life I worked on a farm with my father. One day while I was working in my father's fields, the prophet Elijah found me. Without saying anything, he put his famous mantle over my shoulders (demonstrate what your mantle is). From that moment on, I knew that God had chosen me for a special mission.

For the next few years, I followed Elijah and served as his attendant. Just before he left this world, he took me with him on a journey to three cities. He called our journey a "pilgrimage." After visiting Jericho, the third city, we walked to the Jordan River. When we got there, Elijah just hit the water with his mantle and the water rolled over to one side, just like it did for Moses and Joshua! As soon as we crossed, he told me to ask for whatever I wanted. I asked for a double portion of his faith. Then we just continued walking. As we walked, a fiery chariot pulled by horses of fire burst out from the sky. Then a whirlwind came and took Elijah up in the chariot. He rode on the chariot back into the heavens. After I got over the shock of seeing God's mighty chariot of fire, I went over and picked up Elijah's mantle. As I walked away, I felt bad that my friend was gone. But soon I realized that God had taken him into heaven. When I reached the Jordan River, I struck it with the mantle, just as I saw Elijah do earlier that day, and the waters rolled back for me too. This is when I knew that God had answered my request to have Elijah's faith. With my new-found power, I traveled across the countryside, performing miracles for the people I met on the way, as well as serving the nation.

That is the reason I'm here today--to tell you about one of the miracles God used me to perform for a

small town that I came across on my travels.

The town's problem was that the water was bad. I told the people to bring me a bowl and to put some salt in it. I went to the spring and threw the salt on it. God purified the water! Ever since then the water has been fresh and pure. You, too, can be workers for God if you listen to Him and follow His laws.

HOST: Thank you for telling us how God chose a young person to represent Him. Did you notice that Elisha enjoyed doing miracles for people like you and me? Sometimes we think only big miracles happen, yet when a small town did not have fresh water, Elisha helped change that.

Just think, you turn on a faucet and have both hot and cold water running out from pipes in your wall. A lot of people don't have that privilege. They drink warm, dirty water because they get so thirsty. Then germs make them sick. They also wash their clothes in the dirty water. Sometimes they have to walk for miles to get to a water source.

Have your water faucets ever not worked? What did you do? (Allow several children to respond.) ADRA goes to countries where the water is not clean. They dig deep wells so that people can have clean water. ADRA also installs pumps and puts cement around the pumps to keep dirt out of the well. ADRA workers teach people to keep their animals away from sources of drinking water. Clean water means people get sick less often.

Why do you think it is important for ADRA to help people dig wells? (Allow several children to respond.) Each time you get a glass of water or take a bath, think about how ADRA is improving people's lives. Let's pray for people in countries like Tanzania, Thailand, and North Korea who depend on ADRA for clean water and food.

MEMORY VERSE: *"If anyone gives a cup of cold water to one of these little ones because he is my disciple, I tell you the truth, he will certainly not lose his reward."* Matthew 10:42 (NIV)

Help the children to find the memory verse in the Bible. Read it to them, then have them read it together. Give the children time to work on their activity page for the day.



KIDS CARE CENTER

HUT OF HOPE

Materials needed for each hut:

- Potato chip cans (Pringles cans work perfectly. One can makes two huts. Collect ahead of time.)
- One piece of brown burlap or brown construction paper 4.5 by 10 inches
- One piece of card index or other lightweight cardboard
- Thick glue and glue brush (about 1/4" wide, or even a toothpick will do)

- Roof pattern
- Black markers
- Straw or grass clippings (to sprinkle on glue applied to roof of hut). If you cannot get straw or grass clippings, use anything you can find to make it look like a straw roof. If you have nothing but crayons, have the children scribble color the roof to make it look like straw.

S T E P B Y S T E P :

NOTE: *Be sure to have close adult supervision for younger children while they use scissors for this project.*

1. Using a sharp knife cut a potato chip can in half. **The cutting should be done ahead of time and not by the children.**
2. Cut, wrap and glue the burlap around the can and set aside to dry. (The thicker the glue, the easier the gluing! Do not give the children too much glue, unless you want a big mess. Pour small amounts of glue into three ounce paper cups for children to share.
3. Paint a mud brick pattern and a door on the burlap or paper with black marker.
4. The children can now cut out the cardboard roof supports from the pattern provided. Connect at center joint. Glue at joint.
5. Have them cut the roof from heavy paper using the pattern provided. Glue side A to side B.
6. Glue straw or grass (or whatever you can find to make the thatch) to the roof. Place roof support on top of can. Glue the slanted edges of the roof support to attach the roof.
7. Set aside to dry.
8. Print "Hut of Hope" on each child's hut.
9. Send home with children so that they can save their soda and candy money in it and return it at the closing program for your special ADRA project.
10. Attach a note to the hut telling the parents that the purpose of the "Hut of Hope" is to encourage children to share what they have with others who are in need.
11. When the huts come in at the closing program, thank the children and tell the audience that if they want to help with an ADRA project, they can leave a free-will offering in a basket at the back of the room when they leave.

Emphasize the fact that the money will NOT be used for the expense of *ADRA's Adventures for Kids*, but ALL money will be sent to ADRA. Send the money to ADRA International, 12501 Old Columbia Pike, Silver Spring, MD 20904, at the close of the program. Ask people who write checks to make the check out to ADRA International. They will receive a receipt if their address is on the check. Be sure to mark your envelope with *ADRA's Adventures for Kids*.



CONCLUSION

Finish with all groups together
Connect each of the activities and stories together
Review the memory verse
Distribute prizes (if they are a part of your program)
Preview the next day
Benediction



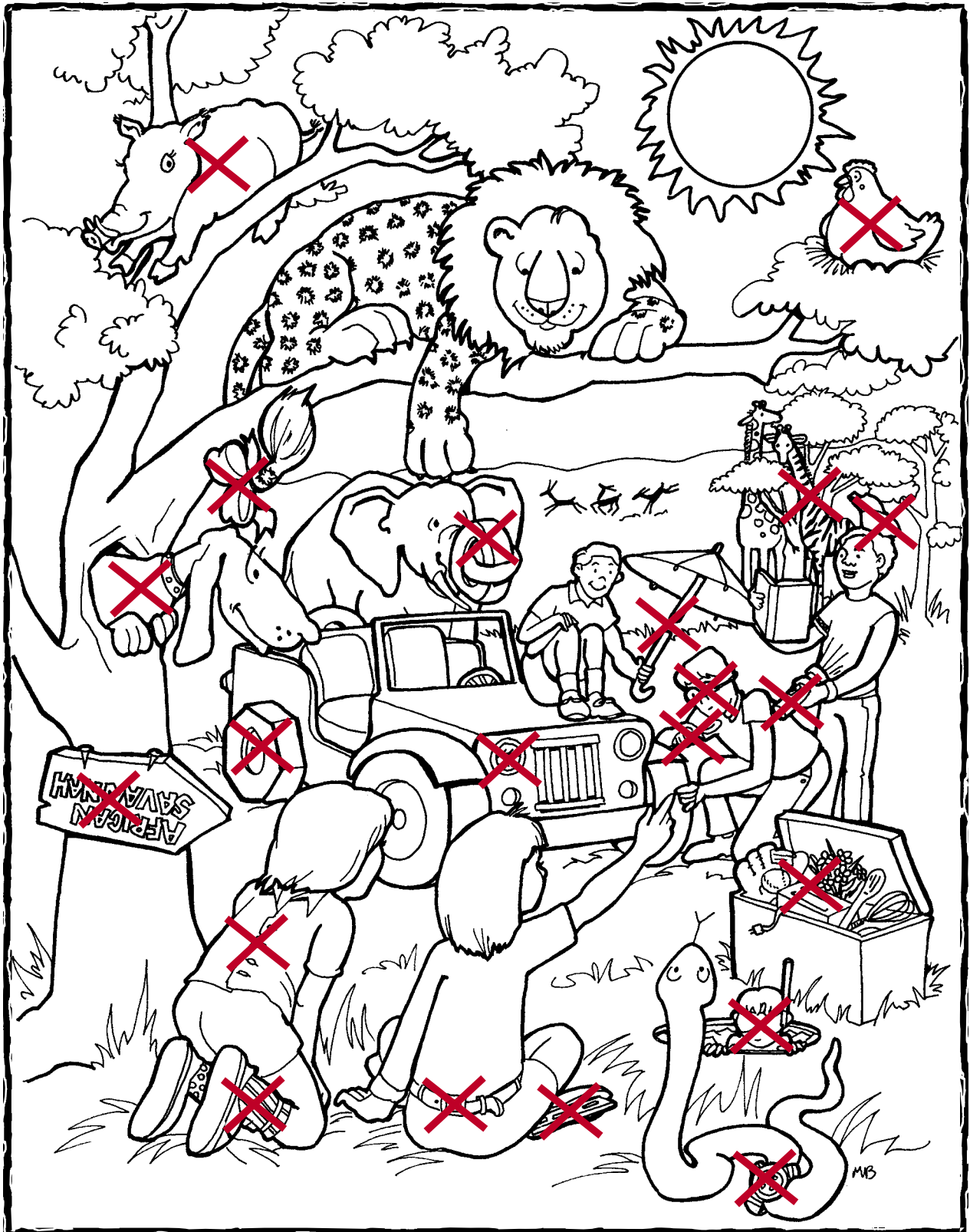
CULTURAL TIDBITS

- Tanzania is about the size of Texas.
- Tanzania is also the location of Africa's highest and lowest elevation (Mount Kilimanjaro at 19,340 feet and Lake Tanganyika at 1,174 feet below sea level).
- A common Swahili greeting is *Hujambo* usually followed by a handshake.
- A casual greeting is *Jambo*.
- If someone makes a "tch-tch" sound, it is considered an insult.
- Most meals are eaten with the hand from a communal dish.



ACTIVITY SHEET ANSWERS

Activity Sheet (Ages 5-6)



Activity Sheet (Ages 7-9)

Rain, Goatskin, Well, Cup, River & Jar

Activity Sheet (Ages 10-12)

1. **True.** Agriculture uses 69 percent of total fresh water consumed worldwide, industry 23 percent, domestic use 8 percent.
2. **True.** It takes about 115 gallons to make just one loaf of bread.
3. **True.** Much less than 10 percent. Actually, only one percent of the earth's water is available for drinking. Think of that next time you turn on the faucet!
4. **True.** In industry, a lot of water is used for cooling and cleaning purposes.
5. **True.** More than a billion people in the world (that's 1/5 of the world's population) do not have a safe, reliable supply of drinking water.
6. **True.** A brick will displace unnecessary water. But it could chip and damage the flushing mechanism. Weighted plastic jugs or toilet dams would be more practical.
7. **False.** Place a few drops of food coloring in your tank. If the color appears in your toilet bowl within an hour or two, it's time to call the plumber.
8. **False.** Actually, cutting your shower time by 5 minutes can save between 10 and 50 gallons of water, depending on the flow output from the showerhead.
9. **False.** You should water lawns and gardens in the morning, when evaporation levels are low.
10. **False.** Wetlands are lands covered by water most of the year. They act as a natural, inexpensive, and efficient filter for water by straining impurities. In fact, a number of manufacturers are now filtering wastewater through artificial wetlands. Wetlands are also vitally important to wildlife.

